

Using the Timer/Event Counter in the HT49 MCU Series

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Introduction

This application note gives an introduction how to use the timer/event counter in the HT49 series of MCUs.

The clock source for the HT49 series can be summarized in the following table:

	HT49R30A-1	HT49R50A-1/HT49R70A-1	
	Timer/Event Counter	Timer/Event Counter 0	Timer/Event Counter 1
Options	1. System clock 2. System clock/4	1. System clock 2. System clock/4	1. System clock 2. Timer/event counter 0 overflow signal 3. Time base overflow signal
Program control bit option	External clock	1. External clock 2. RTC overflow signal	External clock

For all timers, if the external clock input is chosen, the user can implement external counting, time interval measurement or pulse width measurement functions. The generation of a precise time base can also be implemented.

Using registers TMR0/TMR1 and TMR0C/TMR1C, the program can be used to control the mode and initial value of the Timer/event counters. The definition of the register structure and each bit are:

Bit No.	Name	Functional Description
0~2	—	No definition, read "0"
3	TE	Define the active edge of the timer/event counter TMR0 (0=rising edge, 1=falling edge)
4	TON	Enable/disable counter (0=disable, 1=enable)
5	TS	Internal clock source option (0=RTC output, 1=system clock or instruction clock)
6 7	TM0 TM1	Define operation -TM1, TM0 01=counter mode - external clock 10=counter mode - system clock 11=pulse width detect mode - external clock 00=not defined

TMR0C Register

Bit No.	Name	Functional Description
0~2	—	Without definition, read as "0"
3	TE	Define the function edge of the timer/event counter TMR1 (0=rising edge, 1=falling edge)
4	TON	Enable / disable timer/event counter (0=disable, 1=enable)
5	TS	External clock source option (0=clock decided by option, 1=instruction clock)
6 7	TM0 TM1	Define the operation method 01=counter mode - external clock 10=counter mode - internal clock 11=pulse width detect mode - external clock 00=not defined

TMR1C register

Some program examples follow showing how to use the Timer/event counters:

Program Example

→ Using the Timer Mode

The following example shows how to use the Timer/event counter in the timer mode taking the HT49R50A-1 as an example and with the system frequency/4 as the timer clock source. Set TM0 and TM1 as 10 for the timer mode, and TE as 0 for rising edge trigger.

- Option
 - RC type oscillator with a frequency 400kHz
 - Counter 0 options choose system frequency/4 as clock source
 - PA port as CMOS

The counter initial value is 9CH, which will produce a 500Hz square wave on the PA port.

The formula for the initial value of the counter:

Set the initial value as X

From the certain condition $T=1 / f = 1 / (4 \times 10^5 / 4) = 1 \times 10^{-5}$

$(28 - X) \times 1 \times 10^{-5} = 10^{-3}$, which gives a value of X = 156

In 8-bit binary this is: 10011100, therefore the TMR0 initial value should be 9C

• Program Description

Each time the Timer/event counter overflows, the interrupt operation will cause the PA output lines to invert. In this way a 500Hz clock can be created which can be seen with an oscilloscope on PA.

• Program List

```

;-----
;FILE NAME : timerusel.asm
;Writer : Chin Juan
;Purpose : an introduction to using the Timer/event Counter in the HT49 series
;;;
;-----
include      ht49r50a-1.inc
code .section at 0h 'code'
    org      00h
            jmp  start
    org      0ch
            cpl  pa           ;interrupt handling, invert PA output
                                ;to generate frequency
            reti
    org      20h
start:

```

```

        clr pa                ;clear PA
        set intc0.0          ;enable master interrupt
        set intc0.3          ;enable interrupt timer/event counter 0
                                ;interrupt
        mov a,9Ch            ;set the initial value of the counter
        mov tmr0,a
        mov a,0ah            ;setup the timer mode with a clock source
                                ;of external clock/4
        mov tmr0c,a
        set tmr0c.4          ;counter enabled
        jmp $
    end

```

→ Using the Counter Mode

The following example shows how the Timer/event counter is used in the counter mode. Set the TM0, TM1 bits to the value of 01 to setup the Timer/event counter in the external counter mode. With the TE bit set to 0, the Timer/event counter will be active on the rising edge of the external signal.

• Program List

```

;-----
;FILE NAME : countermode.asm
;Writer : Chin Juan
;Purpose : an introduction to the usage of the HT49 series timer counter mode
;;;
;-----
include    ht49r50a-1.inc
data .section 'data'
    count db ?
code .section 'code'
    org    00h
        jmp start
        org 0ch
        jmp count1        ;jump to interrupt service subroutine
                                ;count1

    org 20h
start:
    clr count                ;clear the count register
    mov a,09h                ;set the Timer/event counter interrupt enable
    mov intc0,a
    mov a,40h                ;setup in counter mode, rising edge trigger
    mov tmr0c,a
    mov a,0cdh                ;set the initial value of the counter
    mov tmr0,a
    set tmr0c.4                ;enable counter
    jmp $

count1:
    inc count                ;interrupt service subroutine
                                ;interrupt occurs, count add 1

```

```

mov a,count          ;move count to the accumulator
sub a,64h            ;check if the interrupt time has exceeded 100
sz acc
reti
clr count            ;if 100 times, clear count
reti
end

```

→ Using the Pulse Width Measurement Mode

The following example shows how the Timer/event counter is used in the pulse width measurement mode. Set the TM0, TM1 bits to 11, to setup the Timer/event counter in the pulse width measurement mode. With the TE bit set to 1, the high level width will be measured.

When the Timer/event counter is in the pulse width measurement mode, with the TON and TE bits equal to 1, if the TMR0/TMR1 external pins receive a rising edge signal (note that if TE = 0, it will be a falling edge signal), the counter will begin counting until the TMR0/TMR1 pin returns to its original level at which point the TON bit will be cleared to "0". Note that it is only in this mode that the TON bit will be automatically cleared to "0". For the other two modes, the TON bit can be cleared using instructions. When the counter stops counting, the measured result will still be kept in the Timer/event counter. Therefore, the pulse width measurement mode can only detect one pulse. If the TON bit is reset, when the TMR0/TMR1 pin receives another pulse, the detect cycle will continue. When in this mode, the Timer/event counter will not count according to the logical levels but rather by the signal edges. Once the counter overflows, it will be automatically reloaded from the value already stored in the Timer/event counter, and will also issue a timer interrupt request in the same way as the timer mode.

- Options
 - Choose a crystal oscillator frequency of 4000kHz
- Test result
 - The pulse measurement range of the program is 8Hz~500kHz
- Program List

```

;-----
;FILE NAME : pulse.asm
;Writer : Chin Juan
;Purpose : Using the HT49 series Timer/event counter in the pulse width measurement
mode
;;;
;-----
include ht49r50a-1.inc
data .section 'data'

```

```
count db ?
code .section 'code'
org 00h
    jmp start
org 0ch
    inc count           ;If the pulse width exceeds 0FFH, the counter
                       ;overflows, add 1 to the count register
    reti
org 20h
start:
    clr count          ;initialise the value
    clr intc0
    mov a,09h
    mov intc0,a        ;enable master and Timer/event counter 0 interrupt
    mov a,00h
    mov tmr0,a         ;set the initial value of the counter
    mov a,0ffh
        mov tmr0c,a    ; pulse width measurement mode - detect high level
loop:
    snz tmr0c.4        ;check counter enable bit for reset
    jmp count1         ;over (counter = 0) jump to count1
    jmp loop           ;not over (counter = 1), stay in the loop
count1:
    mov a,tmr0
    jmp $
end
```